

**CITY OF NEWCASTLE UPON TYNE  
(BUS LANES) TRAFFIC REGULATION ORDER 2014  
(WILLIAM ARMSTRONG DRIVE VARIATION) ORDER 2017**

The Council of the City of Newcastle upon Tyne in exercise of their powers under Sections 1(1), 2(1) to (3), 4(2), 29 and Part IV of Schedule 9 to the Road Traffic Regulation Act 1984, as amended (hereinafter referred to as "the Act") and of all other powers them enabling in that behalf, and after consultation with the Chief Officer of Police in accordance with Part III of Schedule 9 to the Act, hereby make the following Order:-

1. The City of Newcastle upon Tyne (Bus Lanes) Traffic Regulation Order 2014 is hereby varied by the addition into Schedule 3 (a) thereto of the length of road specified in the Schedule to this Order.
2. In this Order, unless otherwise specified, references to Articles and Schedules shall be construed as references to Articles and Schedules of the City of Newcastle upon Tyne (Bus Lanes) Traffic Regulation Order 2014.
3. The restrictions imposed by this Order shall be in addition to and not in derogation from any restriction or requirement imposed by any regulations made or having effect as if made under the Act or by or under any other enactment.
4. This Order shall come into operation on 30 January 2017, and may be cited as the City of Newcastle upon Tyne (Bus Lanes) Traffic Regulation Order 2014 (William Armstrong Drive Variation) Order 2017.

Given under the Common Seal of the City of Newcastle upon Tyne this 12th day of January 2017.

**THE COMMON SEAL of THE COUNCIL** )  
**OF THE CITY OF NEWCASTLE UPON** )  
**TYNE** was hereunto affixed in the )  
presence of:- )

*H. Stephenson*

.....  
LORD MAYOR

*H-Stephenson*

*Donaldson*

.....  
SENIOR SOLICITOR

*Y DONALDSON*



**SCHEDULE**

**BUS LANES**

<b>ITEM No</b>	<b>COLUMN 1 NAME OF ROAD</b>	<b>COLUMN 2 LENGTH OF ROAD</b>
4.	William Armstrong Drive	westbound (nearside lane) - from a point 25 metres south of its junction with Scotswood Road in a south easterly direction for a distance of 90 metres